



CHECKERED  
FLAG

JAGUAR<sup>TM</sup>

64-BIT

GAME MANUAL  
MANUAL DE JEU  
SPIELANLEITUNG

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**0839-994460**

Jaguar Software Helpline, Cuckoo Wharf Units 1-4 Lichfield Rd., Aston, Birmingham. B6 7SS

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If you wish to join the Official Jaguar Club, please send your name and address details to:  
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### **ATARI INFO CONSOMMATEUR**

**36.68.00.16 (2, 19 LA MINUTE)**

#### **Read before using your Atari video entertainment system.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns. Exposure to these patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

#### **WARNING to owners of projection televisions:**

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

**This product has been rated by the Entertainment Software Rating Board.** For information about the ESRB rating, or to register a complaint about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.



# CHECKERED FLAG

TM

## JAGUAR™ 64-Bit Interactive Multimedia System Game Manual

### Handling this Cartridge

The Atari Jaguar Interactive Multimedia Cartridge is intended for use exclusively with the Atari Jaguar System.

- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play to rest yourself.

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# FORGET ABOUT BRAKING!

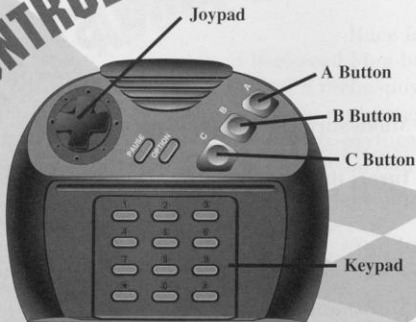
Race for the Checkered Flag behind the wheel of a turbo-powered speedway racer in real-time, 3D-action. Choose from 10 high-performance tracks and see the speedway from 6 distinct views. Alter features and attributes on your racer to improve your times or even change the weather conditions. You'll swear you feel the wind in your hair as your tires screech around the curves. Just keep your sweaty palms on the controller!



# GETTING STARTED

- 1** Make sure your Atari Jaguar is OFF.
- 2** Insert the Checkered Flag cartridge into the Jaguar.
- 3** Turn the Jaguar ON.
- 4** You should see the Checkered Flag Title screen.
- 5** Press the A, B, or C Button to go to the Options Screen.

# CONTROLS



A Button ..... Accelerate

B Button ..... Brake

C Button ..... Cruise Control (while held down)

Button 1..... Driver View 1

Button 2..... Driver View 2

Button 3..... Driver View 3

Button 4..... Driver View 4

**Button 5..... Driver View 5**

**Button 6..... Driver View 6**

**Button 0..... Music ON/OFF**

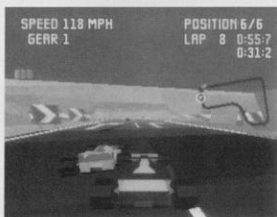
**JOYPAD UP ..... Manual Transmission Shift Up**

**JOYPAD LEFT..... Steer Left**

**JOYPAD RIGHT ... Steer Right**

**JOYPAD DOWN.... Manual Transmission Shift Down**

**\* and #..... Resets Game**



# OPTIONS SCREEN

To get to the Options Screen, press the A, B or C Button at the Title screen. Move the Joypad LEFT/RIGHT/UP/DOWN to make a selection from the Options Screen.

YOU MAY CHANGE:

## COLOR

Red/Black (default)  
Blue/Yellow  
White/Green  
Red/White  
Green/Blue  
White/Orange





## **WEATHER**

Sun (default)

Rain

Fog

## **AIRFOIL**

Low (default)

High

## **TIRES**

Dry (default)

Wet

## **GEARING**

Auto5 (default)

Man6

## **DRONES**

1 to 5 (default)

## **RACE**

Single Race (default) — Choose the number of laps and the track and race against the competition and the clock in a single track race.

**Free Practice** — Hone your racing skills by choosing the number of laps and the track you want to practice on — it's just you and your machine against the clock.

**Tournament** — It's the ultimate race for the checkered flag! Take on 5 tough competitors in a full racing season on all 10 treacherous tracks. Your starting position is based on your previous race result so you'd better burn some rubber, baby.

**NOTE:** In Tournament Mode, the weather is fixed, so you will need to adjust your tires and airfoil to suit track conditions.

## **LAPS**

1-99

10 (default)

## **TRACK**

The Hole (default)

Green Valley

River Mouth

Desert Pass

Deep Wood

Island Hop

The Gorge

Concrete Canyon

Sunset Strip

Arctic Run

Press the A, B or C Button to start or press the  
Option Button to go to the Configure Screen.

# CONFIGURE SCREEN

The Configure

Screen lets you change the default Joypad controls to the controller configuration you'd prefer. It also lets you change the Track Map or Tachometer Display.

Press **OPTION** to move to and from the Configure Screen. Press the Joypad **UP/DOWN/LEFT/RIGHT** to select the configuration options you want.

To begin the game, press the **A, B or C Button**



## CHANGE THE CONTROLLER CONFIGURATIONS

### ACCELERATE

### BRAKE

default	A	B	C
	A	C	B
	B	A	C
	B	C	A
	C	A	B
	C	B	A

## CHANGE THE TRACK MAP

Spinning (default)

Static

OFF

## CHANGE THE TACHOMETER DISPLAY

ON (default)

OFF

**MEMORY SAVE FEATURE**

The Memory Save Feature lets you keep the Music and SFX volume settings, best lap times per track, your car color and transmission type, and top five tournament results. It also lets you keep your selected track and number of laps (except if you were in tournament mode), as well as the button configuration and track map/tachometer settings.

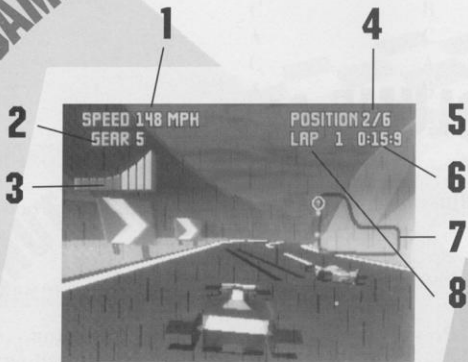
The cartridge will store up to 100,000 changes. After 100,000 changes have been recorded, no more changes will be retained. To clear the currently saved changes, press \*, Option and # while on the Checkered Flag Title Screen.

# VOLUME ADJUST FEATURE

To adjust the volume:

- 1** Press PAUSE during gameplay.
- 2** Press A to access Music Volume Indicator.  
Press the Joypad LEFT and RIGHT to adjust.
- 3** Press B to access SFX Volume Indicator.  
Press the Joypad LEFT and RIGHT to adjust.

# GAME SCREEN



**1 SPEED**  
How many miles per hour (MPH)  
you're racing.

**2 GEAR**  
Your current gear number (1 through 5 if  
automatic, 1 though 6 if manual).

**3 TACHOMETER**  
Shows the engine RPM.

**4 POSITION**  
Your current status compared to the other racers.

**5 BEST LAP TIME**  
Your current fastest time for a lap on this particular track.

**6 CURRENT LAP TIME**  
The current fastest lap time.

**7 TRACK MAP**  
Shows the position of all cars on the track, with your car circled.

**8 LAP COUNTER**  
The number of laps finished already.

# MANEUVERING

## STEERING

Steering velocity follows a shallow bell form and with practice can be anticipated for successful turns.

While holding the Joypad down, the car will turn a small amount at first, then will turn more sharply before lessening again.

## WHEEL MEMORY

Wheel memory retains your vehicle's wheel position at the beginning of a curve.



# HINTS

Use wet tires in rain or fog.

Choosing manual transmission gives you a higher top speed.

A low airfoil gives your car less drag but it will have less downforce. You'll want to use it on fast tracks.

High airfoils are especially good on curvy tracks.

Avoid the roadsides and pit areas. They will slow you down and cost you time.

You have less traction in the fog.

# CREDITS

**Developer:** Rebellion

**Producer:** John Skruch

**Coordinator:** Jason Kingsley

**Programmer:** Robert Dibley

**Graphics:** Justin Rae

**Music:** Will Davis  
Alex Quarmby  
Nate Brenholdt  
James Grunke

**Lead Tester:** Andrew Keim

**Testers:** Lance J. Lewis  
Dan McNamee  
Scott Hunter  
Martin Mueller  
Tom Gillen  
Joe Sousa  
Hank Cappa  
Stewart Wilson  
Toby Harrison-Banfield  
Tal Funke-Bilu

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The warranty is null and void if the cartridge has been opened and/or any parts were removed or if software or any accessories other than those authorized by Atari are used in connection with this product. Warranty does not cover accidental or intended damage or neglect. If the product displays a fault within the warranty period, the user should return it to his place of purchase, who will follow the required procedure to obtain a replacement.

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